

Question and answers about the practice session

Antoine, Pierre January 26th 2019, Paris

Notebooks

Make sure that you have left your notebook in the lab!

Rule reminder

- No electronics on the contest floor
- No bags on the contest floor
- Leave your belongings with your coach, another coach, or in the cloakroom (or do not bring them)
- No food/drinks in the rooms
- Access to 4B and 5B only through the 3rd floor (do not cross barrier tape)
- Teams that are incomplete tomorrow at 9:05 will be ineligible
- Do not be late!

Contest environment issues

- Problem with Atom and clang
 - \rightarrow a fix will be deployed
- Problem with the keyboard layout and VSCode
 - → use setxkbmap before running VSCode
- Warning when debugging in VSCode: "Failed to set controlling terminal"
 - \rightarrow ignore
- Keyboard layout changes
 - ightarrow use setxkbmap
 - ightarrow no more physical changes possible
- Crashes when using up all RAM
 - \rightarrow don't do that :)
- Software requests (gnome-tweak, calculators...)
 - → we will examine them

Other issues

- Coach accounts on the public Domjudge instance do not all work
 - \rightarrow create your own accounts
 - $\,\rightarrow\,$ you can specify the institution yourself

Practice analysis

- Slides explaining the problems of the practice session are now online on swerc.eu
- The public instance of the practice session has been reopened. You can use it to try your luck again on the problems.

Questions, comments, feedback...

Bus Shuttle to Paris

- Bus shuttle at 17:30.
- Exit at intermediate stop:
 Champ de Mars and walk to
 Banquet Venue (15min)
- Or exit at final stop:
 Banquet Venue

Banquet

- Banquet is at:
 New Cap Event Center
 3, quai de Grenelle
 75015 Paris.
- Please be there at 18:30.
- You can walk there from the Eiffel Tower Park.

Bus Shuttle from the Banquet Venue to Jo&Joe

- Bus shuttle at 21:15.
- Departure: banquet venue
- Intermediate stop: place Denfert-Rochereau.
 Connection to RER B.
- Final stop: hotel Jo&Joe (Gentilly)

SWERC 2019-2020

